Solomon Cane



,, *Nay, alone I am a weak creature, having no strength or might in me; yet in times past hath God made me a great vessel of wrath and a sword of deliverance. And I trust, shall do so again A man's only weapon is courage that flinches not from the gates of Hell itself, and against such , not even the legions of Hell can stand* . ,,

Alignment : Lawful Good Race : Human Class : Monster Hunter,Swordsman,Sharpshooter

1. Fencing - deals 25 damage to a target , also negate its melee attack if it used it this turn. Melee

2. Dagger - deals 10 damage , can not Exaust. Strike (melee)with this ability each time you negate a Melee attack with your Fencing ability.

You may throw your dagger if so deal 20 damage as a ranged attack but then Seal this ability. Melee/Ranged

3. Pistols - deal 30 damage .If you succesfully negate an attack with your Fencing you may instantly use your Pistol ability on a different target ( only if Pistols isnt Exausted, it is then Exausted). Can only be used 2x times per game. Ranged

4. Ye Wicked Thing ! - Kain deals 5 damage more against Evil characters and 10 damage more against monsters and non-humans(Stacks with itself). Passive

5. Kanes Fanaticism - Kane can not loose control of his character , his attacks can not be ignored . Passive

6. Puritan Rage - Kane can only use this ability if he witnesses a Good character being damaged by an Evil character(including Kane Himself). Kane makes a Fencing attack against the Evil character and deals +20 damage to it with that attack( the attack is then Exausted , cant be used if Fencing was already exausted). Melee Attack

Ulti : Kanes Wrath - 6.+2.+3. Cane must be at 50% hp or below , Kane targets any number of targets that could be targeted via his Puritan Rage then makes a Fencing,Dagger and Pistol attack against each of them , he can not use Sealed or Replaced abilities but can use Exausted ones , they are then Exausted. Melee and Ranged

Alt : Deft Roll - Cain Ignores one attack this Turn. Shield

Alt : Staff of Solomon - deals 30 damage to a single target this damage can not be absorbed, Kain can passivelly see Invisible enemies while he has this ability.Melee,Passiv

Alt : Godless Heathens ! - If Kane strikes a non-cristian Character and kills him he may instantly use his Fencing attack again(it is not Exausted), keep using it untill you do not kill a non-cristian Character.Pass

Ulti : The Meek Shall inherit - Kane passivelly absorbs 20 damage from each attack that would hit any of his allies(Heroes and Servants) , but not himself. This Ultimate is always active. If an ally is still harmed even after this absorbtion , Kane can use Puritan Rage on him even if the target does not meet the printed criteria, the attack can not be negated. Passive

